

Dreamfinder

“Just In Time”

Written by
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DREAMFINDER

Dreamfinder was a TV show developed by/for the Disney Channel. Its target audience was mainly children up to the age of 12 or so, but it was hoped that the adults would also enjoy the show along with their kids. Dreamfinder was to be an entertaining program that also informed/educated the audience about a wide variety of subjects. The adventures take place in the Real World and in the Realm of the Imagination - a very special wondrous place where anything is possible.

CHARACTERS:

DREAMFINDER - An amiable man who lives in the Realm of the Imagination with his pal FIGMENT, an animated, dizzy, lovable DRAGON.

ELI: A kindly man, (age around 40) who owns a book store; a great friend to all. He's played by the same actor who plays Dreamfinder.

THE KIDS: (age 10 - 12) Tracy, Nick, Ernest, Jennifer and Danny.

POLLY: A smart, studious woman who often helps Dreamfinder.

CURIO: An eccentric artist who works in the ARTRIUM, in the Realm of the Imagination.

FEAR: A sinister character who raises havoc in the Realm.

MONKEY WRENCH: A mechanical, goofy monkey who is a member of Fear's mischievous gang.

DOUBTING THOMAS: A hopelessly confused member of Fear's gang.

DREAM PORT: Where the amazing dream vehicle is kept.

BEWILDERNESS: A dark foreboding forest in the Realm; where Fear and his troublesome minions live.

ACT ONE

INT. DREAMPORT/OBSERVATORY - NIGHT

DREAMFINDER IS PEERING INTENSELY THROUGH HIS LARGE TELESCOPE. FIGMENT IS BUSY DUSTING THE ROOM WITH A FEATHER DUSTER, HUMMING HAPPILY TO HIMSELF.

DREAMFINDER

Holy moon beams! I can't believe
my eyes! They're coming!!

FIGMENT

What!?

DREAMFINDER

Wow!! What a sight! Finally
they've returned!

FIGMENT

Who? What? Where?

INT. CLUBHOUSE - DAY

THE "CLUBHOUSE" IS ACTUALLY A SPARE ROOM ATTACHED TO EL'S BOOK STORE. TRACY, NICK, ERNEST, JENNIFER AND DANNY ARE SEATED AROUND THE TABLE.

JENNIFER

Ernest, take a quick look outside
the door and make sure Eli isn't
nearby.

ERNEST GOES TO THE DOOR, OPENS IT AND GIVES THE HALL A CAREFUL SCAN.

ERNEST

All clear.

JENNIFER

Okay. Let's get down to business. Can everybody make it to Eli's surprise birthday party this Thursday at four?

EVERYONE INDICATES THAT THEY CAN.

JENNIFER (CONT'D)

Good. Is anyone having trouble making their gift for Eli?

EVERYBODY SPEAKS UP IN A FLURRY OF VOICES.

JENNIFER (CONT'D)

One at a time! One at a time!

TRACY

Why even waste time making a gift? Let's just go to the mall and buy one.

NICK

Not everyone has the bucks to just go to the mall and buy things, Tracy.

TRACY

Well, pardon me for having money.
Continued.

TRACY (CONT'D)

I shouldn't have to be punished
for it.

DANNY

Wouldn't you appreciate a gift
more if you knew it was made
just for you?

TRACY

I don't know. I've never had a
gift made just for me. I don't
know anyone who makes designer
jeans. Although I hope to meet
Calvin Klein someday.

ERNEST

(disgusted)

Designer jeans. Those things are
whipped out by machines. One is
just the same as the other.

TRACY

Everything is made by machines
now. It's the modern way and I'm
a modern kind of person, totally.

JENNIFER

You're wrong, Tracy. There are
Continued.

JENNIFER (CONT'D)

still many things made by hand.

By people who actually make a
living from what they create.

TRACY

Whatever.

JENNIFER TAKES A BOOK FROM THE SHELF. THE BOOK IS
ABOUT ARTISANS AND CRAFTSMEN. CAMERA ZOOMS IN ON
THE BOOK AS JENNIFER BEGINS HER "LECTURE".

DISSOLVE TO:

FOOTAGE OF VARIOUS CRAFTSMEN AND ARTISANS.
FOR EXAMPLE: POTTERS, LEATHER CRAFTSMAN,
JEWELRY MAKERS, SCULPTORS, DENTISTS MAKING
DENTURES, SEAMSTRESSES, SET DESIGNERS, PAINTERS,
FURNITURE MAKERS, TINSMITH, BASKET MAKERS,
TAPESTRIES, PICTURES FRAMES, ETC.

BACK TO CLUBHOUSE

TRACY

Okay, so there are old fashioned
people who still make stuff with
their hands. So what? That's
not how I want to spend my time
and energy.

DANNY

The only thing you're good at
spending is money!

INT. DREAMPORT - OBSERVATORY

DREAMFINDER IS STILL LOOKING THROUGH HIS
TELESCOPE. FIGMENT IS TRYING TO SNEAK A
PEEK OVER DREAMFINDER'S SHOULDER.

FIGMENT

Lemme see! Lemme see!

DREAMFINDER

I've been waiting for this shower
of sparks for a million years!

FIGMENT

A million years!? Boy, talk about
patience! Lemme see! Lemme see!

DREAMFINDER

It's a shower consisting only of
fleeting thoughts. Ideas that once
were in people's brains before
they slipped their minds.

FIGMENT

You mean thoughts like old memories,
names of people, birthdays, misplacing
things? Something you wanted to say but
suddenly forgot what it was?

DREAMFINDER

Yes! Things like that. Usually
Continued.

DREAMFINDER (CONT'D)

the thoughts escape from the tip
of their tongues.

FIGMENT

That explains why I'm twice as
confused as everyone else. I've
got two tips on my tongue!

DREAMFINDER
(indicating telescope)

Would you like to take a look?

FIGMENT

Does a dragon have hot breath?
Of course!

DREAMFINDER

They're a sight for sore eyes.

FIGMENT LOOKS THROUGH THE EYE-PIECE BUT
QUICKLY LOOKS AWAY.

FIGMENT

They're a sight that makes for
sore eyes! They're so bright I
can barely look at them!

FIGMENT PUTS ON A PAIR OF SUNGLASSES
BEFORE TAKING ANOTHER LOOK.

DREAMFINDER

They're bright ideas.

FIGMENT

And look how fast they're going!

DREAMFINDER

From quick thinkers.

FIGMENT

They're beautiful!

FIGMENT'S POV

WE SEE A HUGE BRIGHTLY COLORED SHOWER
OF SPARKS RACING THROUGH SPACE.

FIGMENT (CONT'D)
(V.O.)

Dreamfinder, what are those black
spots in the shower?

DREAMFINDER
(V.O.)

Those are bad thoughts, Figment.
Thoughts that should be lost forever.
We won't be catching those bad
thoughts. Just the good ones.

EXT. BEWILDERNESS - SAME MOMENT

CLOSE UP OF A SMALL TV-SCREEN ON THE
SURFACE OF A MEDALLION BEING HELD IN A
SINISTER HAND. ON THE SCREEN WE SEE AND
HEAR FIGMENT AND DREAMFINDER TALKING.

FIGMENT

You mean we're going way out there?
After the shower of fleeting thoughts?

DREAMFINDER

I didn't wait a million years just
to watch them fly by.

PULL BACK TO REVEAL A CONCERNED FEAR
AND HIS DEVOTED MINIONS MONKEYWRENCH
AND DOUBTING THOMAS.

FEAR

Dreamfinder must not capture
that shower of fleeting thoughts!

DOUBTING THOMAS

Why? Who cares?

FEAR

I CARE!!!

DOUBTING THOMAS AND MONKEYWRENCH JUMP BACK
SEVERAL FEET, FRIGHTENED.

FEAR (CONT'D)

The shower contains too many good
thoughts. Good thoughts make me
sick. No good can come from good
thoughts.

MONKEYWRENCH

But there are some bad thoughts
in the shower too!

FEAR

Not enough! We must devise a
Continued.

FEAR (CONT'D)

plan to ruin Dreamfinder's mission!

INT. KID'S CLUBHOUSE - LATER THAT DAY

JENNIFER, NICK, ERNEST, TRACY AND DANNY
ARE STILL IN THERE. TRACY IS POUTING.

JENNIFER

This meeting is adjourned until
4:00 tomorrow. I suggest we all
go home and work on our gifts.

THE KIDS GET UP AND HEAD FOR THE EXIT
COMMENTING ON THEIR PROJECTS AS THEY
LEAVE. TRACY REMAINS SEATED.

ERNEST

Aren't you coming, Tracy?

NICK

Miss Totally Modern is probably
gonna stay and count her money.

TRACY

That's right! Eat your heart out!

NICK

At least I have a heart.

TRACY

So do I!

DANNY

Yeah, you probably bought it
Continued.

DANNY (CONT'D)

at the mall!

NICK AND DANNY HIGH FIVE EACH OTHER AS
THEY EXIT WITH THE OTHERS.

JENNIFER

Ease up on her you guys. You're
not so perfect yourselves.

TRACY
(calling after them)

Yes, they are! Perfect jerks!

TRACY OPENS HER PURSE AND LOOKS WITHIN.
SOMETHING'S MISSING. SHE DIGS DEEPER,
GROWING MORE FRANTIC BY THE SECOND.

INT. DREAM STUDY/3rd FLOOR - LATER THAT DAY

DREAMFINDER AND POLLY ARE SEATED AT A TABLE/DESK
DEEPLY INVOLVED IN MATHEMATICAL CALCULATIONS. A
COMPUTER IS NEARBY. FIGMENT IS WATCHING, ABOUT
TO NOD OFF. DREAMFINDER LOOKS EXHAUSTED. POLLY
SLAPS HER PENCIL DOWN ON THE DESK TRIUMPHANTLY.

POLLY

Done!

FIGMENT SNAPS ABRUPTLY AWAKE.

FIGMENT

Huh!? Is it snack time?

DREAMFINDER

Polly, I'm sure glad you're a wiz
at math. I don't think I could have
figured this out without your help.

POLLY

We figured this out together.

Teamwork, that's how we get
things done.

FRAGMENT

I helped by keeping my mouth
shut.

POLLY

Okay, now according to our
calculations, in order to catch
the shower of fleeting thoughts
we must leave here at exactly 2:57
realm time.

DREAMFINDER

This will be our last chance to
catch the shower of fleeting thoughts.

FIGMENT

Why is that, Dreamfinder? If we
miss them, we'll just catch them
next time - in a million years.

POLLY

The shower gains speed as it
travels. Right now they're traveling
Continued.

POLLY (CONT'D)

at least ten times times the
speed of light.

FIGMENT

Ouch! That's too much for my
little dragon brain to comprehend.

DREAMFINDER

If we don't catch the fleeting shower
of thoughts this time, they'll be
lost forever. Nothing in the universe
will be fast enough to catch them.

Timing is of the utmost importance!

INT. ELI'S BOOK STORE - LATER THAT DAY

ELI IS BUSY PUTTING BOOKS IN HIS NEW
BOOKSHELF, ADMIRING THE SHELF AS HE
DOES. TRACY ENTERS LOOKING VERY GLUM.

ELI

Hi, Tracy! What do you think
of my new bookshelf?

TRACY

(distracted)

Oh, it's nice.

ELI

I made it myself.

TRACY

Why didn't you just go out and
buy a bookshelf?

ELI

I thought it'd be fun to make one.
And it was. Less expensive too.

TRACY SHRUGS INDIFFERENTLY, DISTRACTED
BY SOMETHING ON HER MIND.

ELI (CONT'D)

Is there something wrong? Judging
by your face I'd guess you just
lost your best friend.

TRACY

Worse! I lost money!

ELI

Just for the record, losing your
best friend is a lot worse than
losing money.

TRACY

I suppose. But the wallet was
a gift from my father. And I
really loved it.

ELI

I can appreciate your being upset
Continued.

ELI (CONT'D)

about losing a gift from you father.

TRACY

I remember having it last night.
And now it seems to have just
disappeared. I can't imagine what
happened to it.

ELI

Maybe it'll turn up.

TRACY

I hope so. Eli, could you lend
me a few dollars until my mother
returns from her business trip?
Please!? It's sooo important.

ELI

What's sooo important? The money
or what you want to buy with it?

TRACY

Well, both! I guess the money is
the most important because without
it you can't buy anything.

ELI

Tracy, have you ever given any
Continued.

ELI (CONT'D)

thought as to what money really
is? What it can buy? What it can't
buy?

TRACY

I know you can't buy a decent
pair of shoes for less than 100
dollars! It's sooo outrageous.

ELI PULLS A DOLLAR OUT OF HIS POCKET.

ELI

Let's take a closer look at
what money really is.

TRACY

I know what money is. It's my
favorite thing in the world!

ZOOM IN ON ELI'S DOLLAR AS HE BEGINS
HIS TALK ON MONEY.

DISSOLVE TO:

FILM FOOTAGE ABOUT MONEY: THE HISTORY
OF MONEY, TYPES OF MONEY, HOW THE GOVERNMENT
MAKES MONEY & DISPOSES OF WORN OUT MONEY.
THE THEORY OF MONEY, ETC.

BACK TO ELI AND TRACY

ELI

Did you learn anything from
that, Tracy?

TRACY

Sure, I learned that money used
to be made from stones and birch
bark. Now about that loan, Eli.

ELI

Tracy, sometimes problems have more
than one solution. Perhaps if you
give your problem a little more
thought a different solution will
come to mind. Be creative.

TRACY

(sighs heavily)
Looks like I have no other choice.

RESIGNEDLY, TRACY SITS DOWN IN A CHAIR
AND CLOSES HER EYES. SOON SHE BECOMES
LOST IN THOUGHT AND RIDING THE DREAM BEAM.

EXT. BEWILDERNESS

FEAR IS CONSPIRING WITH MONKEYWRENCH AND
DOUBTING THOMAS. FEAR IS PACING BACK AND
FORTH, THINKING. HE STOPS SUDDENLY.

FEAR

I have a plan! A diabolical
plan! My favorite kind!

DOUBTING THOMAS

You're smiling. It must be horrible.

FEAR

Wonderfully horrible!

DOUBTING THOMAS

What is it?

FEAR LAUGHS DEMONICALLY. MONKEYWRENCH AND
DOUBTING THOMAS JOIN IN, NOT KNOWING WHY.

FADE OUT:

END OF ACT ONE

ACT TWO

EXT. REALM OF THE IMAGINATION - LATER THAT DAY

INT. SCI-TECH BUILDING/SCI-TECH HALL OF TIME - CONTINUOUS

THE ROOM IS FULL OF NOTHING BUT CLOCKS
FROM ALL OVER THE WORLD, ALL OVER THE
UNIVERSE. THERE'S EVERY KIND OF CLOCK
IMAGINABLE: SOME CLOCKS HAVE THREE HANDS,
SOME ONE HAND, UPSIDE DOWN FACES, HALF FACES,
BANANAS FOR HANDS, CIGARS FOR HANDS, SOME
RUN BACKWARDS, ETC. WE HEAR A SYMPHONY OF TICKS,
WHIRS, HUMS, CLANGS, BONGS AND CUCKOOS, ETC.

POLLY STANDS BEFORE THE GRANDEST CLOCK IN
THE ROOM, HAPPILY SHINING IT.

DOUBTING THOMAS ENTERS NERVOUSLY CARRYING
A BEAUTIFUL CLOCK.

POLLY

Doubting Thomas? What a nice
surprise..er..let me rephrase
that. What a surprise! What are
you doing out of the Bewilderness?

DOUBTING THOMAS

I have a gift for you, this clock.

POLLY

For me? It's beautiful! Thank you!

DOUBTING THOMAS

It's actually from Fear.

POLLY

From Fear?

DOUBTING THOMAS

He wants to donate it to the Sci-Tech Hall of Time. He thinks the Bewilderness should be represented. It's his favorite clock..of all time.

POLLY

This is so uncharacteristic of him. Why is he being so nice?

DOUBTING THOMAS

I doubt that I know. Maybe he's not feeling well? But then he never feels well. Feeling well would make him sick. Then again, maybe...

POLLY

(jumping in)

Well, I will gladly accept his generous gift. Hopefully, it's an indication that he's changing his dark ways.

DOUBTING THOMAS

I doubt it.

POLLY

You do?

DOUBTING THOMAS

Uh...I doubt everything. That's why
they call me Doubting Thomas.

POLLY

It'll be a beautiful addition
to the Sci-Tech Hall of Time.
Until I find a permanent place
for the clock, why don't you put
it next to the official realm clock.

POLLY INDICATES A PLACE BY THE GRAND CLOCK.

DOUBTING THOMAS

That's the official realm clock?

POLLY

Indeed, it is.

DREAMFINDER

Perfect!

POLLY

It is perfect. It keeps perfect
universal time. All other clocks
are set according to it. There's no
other clock like it anywhere.

DOUBTING THOMAS

That's it? That's the only clock
that keeps official time?

POLLY

Actually, there is one other clock
that keeps official universal time.
But no one knows where it is except
Dreamfinder. He hid it away for
protection, in a place only he knows,
in case something should happen to
this clock.

DOUBTING THOMAS NOTICES FEAR'S CLOCK
SHAKING SUBTLY. HE STARTS INCHING AWAY
TOWARDS THE DOOR.

DOUBTING THOMAS

Well, I've got to be going now.
Fear needs me back in the Bewilderness.

POLLY

Please thank Fear for me for his
gift! Tell him he's made us very
happy!

DOUBTING THOMAS

I will. I'm sure it'll make him
feel really lousy to hear that.

AS SOON AS HE REACHES THE DOOR HE RUNS OUT.

INT. DREAMPORT - SAME DAY

TRACY ARRIVES TO FIND DREAMFINDER AND
FIGMENT. THEY EXCHANGE HAPPY GREETINGS.

DREAMFINDER

Tracy, you're just in time to
join us. We're on our way to meet
Polly at the Sci-Tech building.

TRACY

Actually, Dreamfinder, I just dropped
by for a minute. I was hoping you'd
be able to loan me a few dollars?
I want to buy Eli a birthday present
and I lost my wallet with all my
money in it. I'm sooo bummed out!

DREAMFINDER

Tracy, I don't have any money.

FIGMENT

Don't look at me.

TRACY

You mean, you're both broke?

DREAMFINDER

Nobody in the realm of the imagination
has money. We don't need money up here.

FIGMENT

Yeah, nobody sells anything. No-
body buys anything. We just give
to each other whatever we need.

DREAMFINDER

Money is meaningless here.

TRACY

Money is meaningless? That's the
craziest thing I've ever heard.

Oh, what am I going to do? If
only I could remember where I put
my wallet.

DREAMFINDER

Maybe the answer to your problem
is in the shower of fleeting thoughts?

TRACY

The what?

FIGMENT

The shower of fleeting thoughts!

DREAMFINDER

We'll tell you about it on the
way to the Sci-Tech Building.
We've got to hurry! There's not
much time!

TRACY

(as the quickly exit)
What's the rush?

INT. SCI-TECH BUILDING/HALL OF TIME - MOMENTS LATER

DREAMFINDER, FIGMENT AND TRACY ENTER THE
BUILDING. POLLY IS STILL THERE CLEANING CLOCKS.

TRACY

Wow! Look at all the clocks!

DREAMFINDER

This is the Hall of Time. You
can find the time of any place
in the universe in here.

FIGMENT

(pointing to two-faced clock)

But ignore that clock. It's two-
faced. You can't trust it.

POLLY

Yes, Tracy. This is the Hall of
Time, a place where you can learn
all about clocks and about the theory
of time. In fact, did you know...

AS POLLY BEGINS HER LECTURE ABOUT CLOCKS WE
DISSOLVE TO FILM FOOTAGE ABOUT DIFFERENT TYPES
OF CLOCKS, THEIR HISTORY (ESPECIALLY ABOUT THE
SUNDIAL), HOW CLOCKS ARE MADE, WHO MAKES THEM,
THE FUTURE OF CLOCKS, ETC.

BACK TO HALL OF TIME

FIGMENT

Hearing all that stuff about
clocks makes me all wound up and
a little cuckoo.

TRACY

Wow, what a bad joke.

FIGMENT

Who's joking?

DREAMFINDER

Okay, we need to get down to
business if we're going to catch
the shower of fleeting thoughts.

DREAMFINDER LOOKS AT THE OFFICIAL REALM CLOCK.

DREAMFINDER (CONT'D)

The precise time is 2:07. We've
got 50 minutes until take-off.

(notices Fear's clock)

Say, I don't recall ever seeing
that clock here before?

POLLY

Doubting Thomas just dropped it
off. It's a gift from Fear.

DREAMFINDER/FIGMENT

From Fear?!

THE CLOCK SUDDENLY STARTS SHAKING VIOLENTLY.
SMOKE GUSHES OUT FROM WITHIN. SUDDENLY FEAR'S FACE
APPEARS ON THE CLOCK'S FACE, LAUGHING MANIACALLY.

DREAMFINDER

Everybody hit the floor!!

THEY ALL THROW THEMSELVES ONTO THE FLOOR.
DREAMFINDER SHIELDS TRACY WHILE FIGMENT
COVERS POLLY. THE CLOCK REACHES FEVER PITCH
AND EXPLODES WITH A MIGHTY BANG. THE ROOM IS
ENGULFED IN SMOKE. THEY'RE ALL COUGHING.

DREAMFINDER

Is everybody okay!?

EVERYONE IS OKAY. THE ROOM IS A MESS.

FIGMENT

I think I smell barbecue dragon.

POLLY

Everybody stay down! The heat and
and smoke won't be as severe by the
floor!

POLLY CRAWLS OVER TO A LARGE ELECTRIC
FAN WHILE DREAMFINDER CRAWLS OVER TO A
FIRE EXTINGUISHER. HE SPRAYS THE BURNING
CLOCK AND PUTS OUT THE FLAMES AS POLLY
BLOWS THE SMOKE AWAY WITH THE FAN.

TRACY

Dreamfinder, all the clocks are
destroyed!

POLLY

Including the official realm clock!

TRACY

How are we going to be able to
keep track of time so we can catch
the shower of fleeting thoughts?

DREAMFINDER

Good question. Let's see... I know!
It's been about two minutes since
the bomb went off, which makes it
2:09. We have 48 minutes until take
off. There's 60 seconds in a minute,
so 60 seconds times 48 minutes is...

POLLY

2,880 seconds!

DREAMFINDER

Figment, start counting backwards
from 2,880!

POLLY

That's a heck of an idea. Figment,
can't concentrate for more than
ten seconds.

FIGMENT

Oh, yeah?! 2,880 Mississippi...2,879
Mississippi...2,878 Minnesota...

POLLY

What about the back-up official
realm clock?

DREAMFINDER

Right, the back-up official realm
clock! I forgot all about that!

POLLY

Where is it?

FIGMENT

2,861 Missouri...2,860 Manitoba...

DREAMFINDER

(thinking hard, struggling)

I hid it somewhere very special.
A place where I'd always know
where it was. But, that was over
25,000 years ago.

FIGMENT

25,000! Oh, now I lost my place.
I'll have to start over. Uh...2,880
Michigans...2,879...

POLLY

Never mind, Figment.

FIGMENT

Phew, thanks, Polly.

DREAMFINDER

I can't remember. The location has
slipped my mind. The answer is
somewhere out there, in the shower
of fleeting thoughts.

TRACY

This day had been so unbelievable,
totally.

EXT. SCI-TECH BUILDING - SAME MOMENT

DOUBTING THOMAS AND MONKEYWRENCH ARE
EAVESDROPPING OUTSIDE THE WINDOW, CHUCKLING
WITH SINISTER GLEE. THEY RUN OFF TOWARDS
THE BEWILDERNESS.

DEEP BEWILDERNESS - MOMENTS LATER

FEAR HAS JUST BEEN INFORMED OF THE
DESTRUCTION OF THE REALM CLOCK BY
MONKEYWRENCH AND DOUBTING THOMAS.

FEAR

Excellent! Every clock in the
realm has been destroyed!

DOUBTING THOMAS

I doubt it.

FEAR

What do you mean?!

DOUBTING THOMAS

There's another official realm

Continued.

DOUBTING THOMAS

clock hidden somewhere.

FEAR

What? Where?

DOUBTING THOMAS

Nobody knows but Dreamfinder, and
he can't remember where he put it.
He says the answer is in the
fleeting shower of thoughts.

FEAR

That clock must not be found!
He must not capture the shower
of fleeting thoughts!

INT. SCI-TECH BUILDING - SAME MOMENT

DREAMFINDER, POLLY, TRACY AND FIGMENT
ARE STANDING BY THE REALM COMPUTER. IT
TOO IS DESTROYED.

POLLY

The shock from the blast has
broken the computer too. I'll
have to calculate the exact point
of interception with the shower of
fleeting thoughts myself.

DREAMFINDER

While you're doing that I'll
search the dreamport for the
other realm clock! Tracy, run to
the artrium and see if Curio knows
anything! Maybe I told him where
the clock is and that too has slipped
my mind. Hurry! We've got to move fast!

TRACY

(groans)

I wish we could just buy a clock.

INT. ARTRIUM - MOMENTS LATER

CURIO IS DRESSED LIKE MICHELANGELO, ABOUT
TO CLIMB A LADDER. HE HAS A BUCKET OF PAINT
AND A BRUSH IN HIS HAND.

ERNEST (O.C)

Hey, Curio! What are you doin'?

CURION TURNS TO SEE ERNEST, NICK, JENNIFER,
AND DANNY ENTERING THE ROOM. THEY EXCHANGE
HAPPY "HELLO'S".

JENNIFER

What's with the crazy clothes,
Curio?

CURIO

I was just about to paint the
artrium ceillilng so I thought I'd
Continued.

CURIO (CONT'D)

get in the right spirit and dress
up like Michelangelo.

DANNY

Oh, yeah, Michelangelo. He's the
guy who painted the ceiling of
the Sistine Chapel.

CURIO

Very good, Danny! Not only have
you been doing your homework,
but just as importantly, you've
remembered it! So, what brings
you kids up to the realm of the
imagination?

NICK

We're making birthday gifts for
Eli so we thought we'd come up
here for some ideas.

CURIO

Well, you've come to the right
place. The realm of the imagination
is where you'll find solutions!

JENNIFER

Good 'cuz I'm having a heck of
a time coming up with an idea.

CURIO

The perfect idea is there. You
just have to clear out the clutter
in your head and let it in.

JENNIFER

That could be a lot of hard work.

CURIO

Being creative can be very hard
work but it's worth it. There's
no finer state of mind than when
you're being creative.

SUDDENLY TRACY RACES EXCITEDLY INTO THE ROOM.

TRACY

Curio! Curio! Something terrible
has happened!

NICK

What? Did you break a nail?

TRACY

Fear has wrecked all the clocks
in the realm, including the official
realm clock!

CURIO

That darn Fear, always wreaking
havoc!

TRACY

Do you know where the back-up
official clock is?

CURIO

No, I didn't even know there
was one.

TRACY

Dreamfinder hid it for safe keeping
25,000 years ago and now he can't
remember where.

CURIO

I'm sure Dreamfinder will eventually
remember. Meanwhile, we'll repair the
damaged clocks. There's nothing to
worry about.

TRACY

That's not what I'm worried about.
Dreamfinder has to take off in the
dream vehicle at exactly 2:57 to
catch a shower of fleeting thoughts;
Continued.

TRACY (CONT'D)

and if he doesn't catch them
they'll lost forever. Along with
the location of the second realm
clock and, worst of all, the location
of my wallet!

EVERYONE GROANS AS SOON AS TRACY
SAYS "WALLET".

NICK

No wonder you're so concerned!

CURIO

Kids, it's important that we
help Dreamfinder catch the shower
of fleeting thoughts!

THE KIDS REACT ENTHUSIASTICALLY.

CURIO (CONT'D)

We'll search as much of the realm
of the imagination as we can! Let's
go!

THEY ALL CHARGE OUT OF THERE SHOUTING
WORDS OF ENCOURAGEMENT TO THEMSELVES.

EXT. DEEP BEWILDERNESS - SAME MOMENT

FEAR, MONKEYWRENCH AND DOUBTING THOMAS
ARE WATCHING, ON FEAR'S MAGIC MEDALLION,
CURIO AND THE KIDS RUNNING FROM THE ARTRIUM.

FEAR

So now all those creepy kids
are searching for the lost clock.
No matter. They'll never find
the clock in time. I'll see to
that.

DOUBTING THOMAS

What are ya gonna do?

FEAR

It'll be easy. I'll merely talk
to them in a kind gentle voice.
A voice they know and trust.

DOUBTING THOMAS

A kind and gentle voice? You?

FEAR LAUGHS DEMONICALLY. MONKEYWRENCH
JUMPS UP AND DOWN ON THIS TRICYCLE.

FADE OUT:

END OF ACT TWO

ACT THREE

INT. DREAM BAY - MOMENTS LATER

POLLY IS SITTING AT THE DESK DEEPLY
ENGROSSED IN HER CALCULATIONS. DREAMFINDER
IS LYING UNDERNEATH THE DREAM VEHICLE,
WRENCH IN HAND, TINKERING. FIGMENT STANDS
NEAR POLLY WATCHING HER, CONCERNED.

POLLY

I think I've got our course
figured out. The best place for
catching the shower of fleeting
thoughts is just as they're passing
the North star. My best guess is that
we need to take off in thirty minutes!

DREAMFINDER FEELS THE PRESSURE BUILDING.

DREAMFINDER

If I could just remember where I
put that clock. I guess when a
guy reaches the age of 55,000 years,
he gets a little forgetful.

STREAM OF CONSCIOUSNESS - SAME TIME

NICK, DANNY AND ERNEST ARE FRANTICALLY SEARCHING
THE AREA. SHAKING BUSHES AND LOOKING BEHIND TREES.

DANNY

Who knows where it could be?

NICK

The realm is a big place. It
could be anywhere.

ERNEST SITS DOWN TIRED, DEJECTED.

ERNEST

The clock could be on the moon
for all we know.

CURIO, JENNIFER AND TRACY ENTER THE AREA.

TRACY

Ernest, you won't find the clock
sitting on your butt!

JENNIFER

We've looked all over the realm
and we can't find hide nor main
spring of the clock.

NICK

Same here.

CURIO

I'm going to search the basement
of the Sci-Tech building. Maybe it's
hidden under all the junk. You kids
keep searching the area.

CURIO HUSTLES OFF. THE KIDS RESUME THEIR
SEARCH. SUDDENLY WE HEAR DREAMFINDER'S
VOICE FROM A WAYS OFF.

DREAMFINDER'S VOICE

HEY, KIDS! I'VE FOUND THE CLOCK!

I'VE FOUND THE CLOCK! COME HELP ME!

I'M IN THE BEWILDERNESS!!

ERNEST

That's Dreamfinder! He's found
the clock!

JENNIFER

Come on! Let's go!

TRACY

Dreamfinder's in the dreamport!

I saw him there!

NICK

He just said he's in the Bewilderness!

TRACY

Something's not right. Dreamfinder
would never hide that clock in the
Bewilderness.

DANNY

You always think you're so smart.

TRACY

That's because, I am.

DREAMFINDER

KIDS HURRY! COME HELP ME CARRY
THE CLOCK! I'M IN THE BEWILDERNESS!

NICK

See?! Come on! Dreamfinder needs
us!

EVERYONE BUT TRACY RUNS OFF INTO
THE BEWILDERNESS. TRACY TURNS AND
RUNS OFF INTO THE OPPOSITE DIRECTION.

EXT. DEEP BEWILDERNESS - SAME MOMENT

FEAR IS CALLING THROUGH CUPPED HANDS IN
DREAMFINDER'S VOICE. DOUBTING THOMAS IS
THERE AMAZED BY FEAR'S MIMICRY. MONKEYWRENCH
CIRCLES MANIACALLY ON HIS TRICYCLE.

FEAR

HURRY KIDS! HELP ME CARRY
THE CLOCK!!

DOUBTING THOMAS

I doubt that I've ever heard
such a perfect impersonation!

INT. DREAM BAY - MOMENTS LATER

DREAMFINDER, POLLY AND FIGMENT ARE BUSY
GETTING THE DREAM VEHICLE READY FOR TAKE OFF.
TRACY COMES RACING IN.

TRACY

Dreamfinder! I knew you weren't
in the Bewilderness!

DREAMFINDER

Of course not.

TRACY

Somebody who sounds just like,
and claims to be you, called out
from the Bewilderness and said
that you found the clock and needed
help carrying it!

DREAMFINDER

That must be Fear up to his no
good tricks!

POLLY

He's distracting the kids from
finding the clock!

DREAMFINDER

We'll have to go get the kids
out of the Bewilderness!

POLLY

But, then you might not take off
in time to catch the fleeting shower
of thoughts.

DREAMFINDER

We'll have to take that chance.
Tracy, you stay back here with Figment.

EXT. DEEP BEWILDERNESS - SAME MOMENT

FEAR AND HIS MINIONS ARE IN A DIFFERENT
AREA OF THE BEWILDERNESS.

FEAR
(Dreamfinder's voice)

OVER HERE! I'M OVER HERE!

FEVER LAUGHS DEVILISHLY.

FEAR (CONT'D)

Let's move deeper into the

Bewilderness! Move!

EXT. STREAM OF CONSCIOUSNESS - SAME MOMENT

Tracy is walking by the stream with Figment.

TRACY

How can we figure out what

time it is?

FIGMENT

If I knew how, everyone would

be shocked, especially me.

TRACY SITS NEXT TO THE STREAM AND ABSENT-
MINDEDLY STIRS THE WATER WITH HER HAND.
SHE'S MESMERIZED BY THE DARTING SPARKLES
OF LIGHT IN THE WATER.

TRACY

All these little reflections of

the sun bouncing off the water

Continued.

TRACY (CONT'D)

look like twinkling stars. Tiny
suns in the water.
(she's hit by an idea)

The sun! The sun! That's it!

FIGMENT

It is? What?

TRACY

I've got an idea! I'll see ya
later!

TRACY TAKES OFF RUNNING LEAVING BEHIND
A CONFUSED FIGMENT.

INT. SCI-TECH BUILDING - MOMENTS LATER

TRACY IS FRANTICALLY RUMMAGING AROUND,
LOOKING FOR SOMETHING IN A PILE OF
MISCELLANEOUS PIECES OF JUNK.

EXT. BEWILDERNESS - SAME MOMENT

THE KIDS ARE LOST AND FORLORN. OFF IN THE
DISTANCE WE HEAR FEAR/CALLING OUT TO THEM.

DREAMFINDER'S VOICE (O.C)

KIDS! WHERE ARE YOU?! I'M
OVER HERE!

ERNEST

Why is moving away from us?

JENNIFER

I don't know. And I don't know

Continued.

JENNIFER (CONT'D)

where we are!

DANNY

I'm bewildered.

DREAMFINDER'S VOICE
(the real Dreamfinder)

KIDS, WHERE ARE YOU? IT'S ME,
DREAMFINDER!!

NICK

And now it sounds like he's
over there!
(points in the other direction)

ERNEST

What's going on? HELLLLLPPPPP!!!!!!

DREAMFINDER AND POLLY SUDDENLY APPEAR
FROM WITHIN THE TREES.

KIDS

Dreamfinder! Polly!

THE KIDS RACE OVER TO THEM AND THEY
ALL ENJOY A COMFORTING HUG.

DREAMFINDER'S VOICE
(Fear)
OVER HERE KIDS! HURRY!

DREAMFINDER

YOU CAN END YOUR PATHETIC GAME,
FEAR! THE KIDS ARE WITH ME!

EXT. DEEP BEWILDERNESS - SAME MOMENT

FEAR, DOUBTING THOMAS AND MONKEYWRENCH ARE
CALLING FROM YET ANOTHER PLACE.

FEAR

OKAY! YOU WIN! GOOD LUCK CATCHING

THAT SHOWER OF FLEETING THOUGHTS!

FEAR EMITS A HIDEOUS CACKLE THAT
ECHOES THROUGHOUT THE BEWILDERNESS.

BACK TO DREAMFINDER, POLLY AND THE KIDS
FEELING THE DARK ENERGY OF FEAR'S LAUGHTER.

DREAMFINDER

Just ignore him. He's just trying
to scare you because, well, that's
what he does. But we do need to
hurry back to the dreamport! We
still have a chance to catch
the shower of fleeting thoughts!

THEY HUSTLE OFF TOWARDS THE DREAMPORT.

INT. SCI-TECH BUILDING - SAME MOMENT

CURIO ENTERS, SURPRISED TO FIND TRACY MAKING
SOMETHING WITH GREAT DETERMINATION AND FOCUS.

CURIO

Tracy? What are you doing?

TRACY

Curio, I think I found a way
to tell the time!

CURIO

You did?

TRACKY

I remembered something from
Polly's talk about clocks.

SHE TURNS AROUND AND SHOWS CURIO HER
CREATION, PROUDLY.

CURIO

Brilliant!

INT. DREAMBAY - MOMENTS LATER

DREAMFINDER, POLLY, FIGMENT AND THE KIDS
HAVE JUST ARRIVED, MOVING WITH A PURPOSE.

DREAMFINDER

We'll have to estimate the time as
best as we can and hope we get
lucky! Let's prepare for take off!

FIGMENT

Will we have enough snacks for the
flight? Traveling faster than the
speed of light makes me hungry.

TRACY RACES IN, HOLDING HER CREATION,
WITH CURIO FOLLOWING CLOSE BEHIND.

TRACY

Dreamfinder! I figured out a
way for us to tell the time!

POLLY

A sundial! What a great idea!

EVERYONE AGREES.

DREAMFINDER

Let's find out if it works!

EVERYBODY RUNS OUTSIDE EXCITEDLY.

EXT. DREAMPORT - CONTINUOUS

DREAMFINDER AND TRACY SET THE SUNDIAL
ON THE GROUND AND POSITION IT PROPERLY.

DREAMFINDER

North needs to face north,
south to south...Okay, it looks
like it's working perfectly!

EVERYONE CHEERS.

TRACY

It's exactly 2:52! Five minutes
to take off!

EXT. DEEP BEWILDERNESS - SAME MOMENT

FEAR, DOUBTING THOMAS, AND MONKEYWRENCH
ARE WATCHING DREAMFINDER ON FEAR'S MAGIC
MEDALLION.

FEAR

A sun dial!? Arrghhh!!

DOUBTING THOMAS

I doubt there's anything we can
Continued.

DOUBTING THOMAS (CONT'D)

do to stop them now. Might as
as well give up.

FEAR

Fear never gives up! I know what
I can do! Clouds!

DOUBTING THOMAS

Clouds? I doubt I know what
you mean?

FEAR

I shall scare all the clouds
in the sky into gathering and
blocking out the sun!

FEAR FACES THE SKY AND DIRECTS HIS POWER
INTO THE CLOUDS.

EXT. DREAM PORT - CONTINUOUS

CURIO

That's funny. There's a sudden
formation of clouds rolling in.
And fast! You'd better hurry!
If the clouds cover the sun
there won't be a shadow on the
dial and we won't be able to tell
the time!

DREAMFINDER

Let's go, Figment and Polly!

There's not moment to waste!

POLLY

Yell to us when it's exactly 2:57!

POLLY RUSHES INSIDE THE DREAMPORT TO MAN
THE CONTROL CENTER. DREAMFINDER AND FIGMENT
HURRY TOWARDS THE DREAM VEHICLE.

THE CLOUDS ARE STARTING TO DULL THE SUN'S
BRIGHTNESS.

TRACY

The clouds are covering the sun!

The shadow's disappearing! It's
gone!

THE CLOUDS HAVE BECOME AN IMPENETRABLE SHIELD.
EVERYONE CAN HEAR FEAR'S MANIACAL LAUGHTER
ALL THE WAY FROM THE BEWILDERNESS. THE KIDS
FEEL DEFEATE. CURIO STEPS IN.

CURIO

Kids, I want all of you to look
up into the clouds and imagine
them parting!

KIDS

What?

CURIO

I want you to use your imaginations
Continued.

CURIO (CONT'D)

and see the sun popping through!

See it! See the sun is shining

down on us and casting shadows!!

THE KIDS FOLLOW CURIO'S INSTRUCTIONS. THEY
FACE THE CLOUDS AND FOCUS HARD ON THE IMAGE
OF THE SUN SHINING.

CURIO

See it! See the sun! Feel its

warm rays on your skin!, etc.

SLOWLING, BUT SURELY, THE CLOUDS BEGIN TO
DISSIPATE. THE SUN STARTS TO EMERGE UNTIL
IT'S FINALLY BROKEN THROUGH AND BEAMING
DOWN ON THE KIDS AND THE SUN DIAL. EVERYONE
CHEERS.

EXT. DEEP BEWILDERNESS - SAME MOMENT

FEAR HAS STEAM COMING OUT OF HIS EARS
HE'S SO MAD.

DOUBTING THOMAS

I don't I've ever seen you

so mad.

EXT. DREAM PORT - CONTINUOUS

TRACY IS READING THE SUNDIAL.

TRACY

It's 2:57! Dreamfinder, it's

time for take off!!!!

THE DREAM VEHICLE'S ENGINE RUMBLES WITH IGNITION.
IT STARTS UPWARDS SLOWLY, THEN SUDDENLY DISAPPEARS
IN A FLASH, LEAVING EVERYONE AMAZED AND CHEERING.

EXT. DEEP SPACE - MOMENTS LATER

THE DREAM VEHICLE IS A BLUR AS IT RACES
TOWARDS THE NORTH STAR.

INT. DREAM VEHICLE

FIGMENT SITS NEXT TO DREAMFINDER, BOTH LOOKING
DETERMINED. FIGMENT IS MUNCHING AWAY ON A BAG
OF POTATO CHIPS.

DREAMFINDER

It's going to be close, Figment!
The dream vehicle is going at
top speed.

FIGMENT

We've got to stay positive. I
should of brought another bag of
potato chips.

DREAMFINDER

We're almost at our point of
interception. Get the dream vacuum
ready for operation.

FIGMENT

Aye, aye, Dreamfinder!

FIGMENT PUSHES SOME BUTTONS AND PULLS ON
A COUPLE OF LEVERS.

EXT. DREAMPORT - LATER

CURIO, POLLY AND THE KIDS WAIT SILENTLY,
NERVOUSLY FOR DREAMFINDER TO RETURN.

ERNEST

I wonder if Dreamfinder caught
the fleeting shower of thoughts?

TRACY

He has to! I need to find my
wallet! (adding sheepishly)
And the other official realm clock.

POLLY

(pointing upwards)

Look! There's the dream vehicle!

EVERYONE CHEERS EXCITEDLY. THE DREAM
VEHICLE SWOOPS IN AND LANDS. THE GANG
RUSHES OVER TO THE SHIP. THE LARGE BAY
DOOR OPENS AND DREAMFINDER EXITS, SMILING.

JENNIFER

Dreamfinder, did you catch the
shower of fleeting thoughts?

FIGMENT EMERGES PULLING A HUGE BAG FILLED WITH
BRIGHT BLINKING LIGHTS.

DREAMFINDER

Yes! Mission accomplished! We
got every last thought! Good job
everyone! And thank you.

EVERYONE CHEERS EXCITEDLY.

EXT. BEWILDERNESS - SAME MOMENT

FEAR

I HATE HAPPY ENDINGS!!!

DOUBTING THOMAS AND MONKEY WRENCH ARE BLOWN
BACK BY THE FORCE OF FEAR'S VOICE.

FADE OUT:

END OF ACT THREE

Continued.

TAG

INT. CLUBHOUSE - DAY

WE SEE THE OUTLINE OF THE KIDS IN THE DARKENED ROOM. ALL THE KIDS, EXCEPT FOR ERNEST AND TRACY, ARE IN THERE, GIGGLING WITH ANTICIPATION. THE TABLE IS PILED HIGH WITH BIRTHDAY GIFTS.

JENNIFER
(loud whisper)
Quiet everybody! I hear someone

coming in! Get ready!

THE KIDS HUNKER DOWN AND HIDE. AS SOON AS THE PERSON ENTERS THE ROOM THEY JUMP UP.

KIDS

SURPRISE!!

DANNY TURNS ON THE LIGHT. IT'S TRACY. THEY GROAN WITH DISAPPOINTMENT.

KIDS

Tracy? You're late.

TRACY

Sorry. I was very busy with

Eli's gift.

JENNIFER

Danny, turn the lights off again.

I think I hear Ernest coming with

Eli!

DANNY HITS THE LIGHTS. WE HEAR ERNEST TALK JUST OUTSIDE THE DOOR IN TOO LOUD OF VOICE. THE KIDS RESUME THEIR HIDING POSITIONS.

ERNEST

ELI, THANKS FOR HELPING ME
CARRY THIS BOX OF BOOKS TO THE
CLUBHOUSE!

DANNY
(hushed voice)
They're here!

ELI

Sure, Ernest. Happy to help.

ERNEST AND ELI ENTER THE CLUBHOUSE. NICK
TURNS THE LIGHTS ON AS THE KIDS JUMP UP.

KIDS

SURPRISE!!!

ELI PRETENDS THAT'S HE'S SURPRISED.

ELI

A surprise party!? For me?!

KIDS

Happy birthday, Eli!

TRACY
(hands Eli a package)

Eli, open my present first!

NICK

Yeah, she went to a lot of
trouble to buy it!

TRACY

I did not! I made it myself!

KIDS

We all made our gifts!

ELI

You did? That makes them extra
special. Thank you.

ELI UNWRAPS THE GIFT. IT'S THE SUNDIAL
SHE MADE IN THE REALM OF THE IMAGINATION.

ELI (CONT'D)

A sundial! It's beautiful!
Thank you!

TRACY

There's quite a story that
goes with that. And the best
part is, I remembered where I
put my wallet!

TRACY HOLDS UP HER WALLET. THE KIDS GROAN.

TRACY (CONT'D)
(adding sheepishly)

And we found the back-up clock
in the Realm of the Imagination.

NICK

Hey, that is a cool wallet.
Let me take a look.

TRACY LETS NICK LOOK AT HER WALLET.

ELI

I look forward to hearing all
about your adventure just as soon
as I open the rest of my gifts!
You can tell me while we're having
our cake and ice cream.

THE KIDS CHEER ABOUT THE CAKE AND
ICECREAM. SUDDENLY NICK STARTS TO
LAUGH AS HE INSPECTS THE WALLET.

TRACY

What's so funny?

NICK

It says on the inside of your
wallet, "hand made in New Mexico"!

THE KIDS, EVEN TRACY, JOINS IN THE
LAUGHTER.

THE END

FADE OUT: